

Advance Diploma in Computer Application & Programming

CCE offers many job oriented computer courses."Advance Diploma in Computer Application & Programming" is one of the CCE approved course. The detailed contents of this course are in the attachment.

COURSE CODE: CCE-D2

ELIGIBILITY: 12th

DURATION: 1 Year

SYLLABUS

Semester-I

Computer Fundamentals

Introduction To Computers, Types Of Computer, History Of Computer, Generation Of Computer, PC & Its Components, Disk Defragmentor, Categories Of PC, Evolution Of Micro Processors, Registers Of Micro Processors, Basic Components Of Computer System, Input Output& Storage Units, Software, Types Of Software, Types Of Operating System, Categories Of OS, Example Of Utility Program, Programming Languages, Generations Of Programming Language, Application Software, User &Example Of Application Software, Viruses, Types Of Virus, Virus Detection &Prevention, Communication Process, Communication Protocols, Communication Channel/Media, Modem, Components Of LAN, Types Of Internet Connections,

Internet& Its Advantages , Internet Services , WWW & Common Technologies of Internet

Operating System (Dos , Windows , Linux) Disk Operating System (Dos)

• Introduction, History & Versions Of Dos, Basic Physical Structure Of Disk, Drive Name, Fat, File & Directory Structure And Naming Rules, Booting Process, Dos, System Files, Dos Commands: Internal – Dir, Md, Cd, Rd, Copy, Del, Ren, Vol, Date, Time, Cls, Path, Type Etc.External-Chkdsk, Xcopy, Print, Diskcopy, Diskcomp, Doskey, Tree, Move, Label, Append, Format, Sort, Fdisk, Backup, Edit, Move, Attrib, Help, Sys Etc. Executable V/S Non Executable File In Dos.

Windows 7

• Introduction To Window 7 And Its Features, Hardware Requirements Of Windows, Window Structure, Desktop, Taskbar, Start Menu, Working, With Recycle Bin—Restoring A Delete File, Emptying The Recycle Bin, Managing Files, Folders And Disk Navigating Between Folders, Manipulating Files And Folders, Creating New Folder, Searching Files And Folder My Computer Exploring Hard Disk, Copying And Moving Files And Folder from One Drive To Another Formatting Floppy Drive, Windows Accessories-Calculator, Notepad, Paint, Wordpad, Character Map, Paint

Windows Fundamental

 Windows is an operating system, Windows 7 Active desktop, Multi user account, Data protection features, Playing MP3 Sound and 7, Windows desktop fundamental, Desktop, Taskbar, Icons, My computer, My Document, Recycle bin, Folder.

Windows 8

• Introduction To Window 8 Microsoft Windows 8! It's a robust, powerful operating system that gives you an efficient way to manage all the apps, programs, files, and folders you use regularly. In this course, you'll learn the basics so you can make the most of this operating system for both work and fun.

You'll start by exploring how to move around within Windows 8 with the new Start screen, Charms bar, and desktop. You'll find out how to manage apps and programs on the Start screen and how to customize the Start screen and desktop areas.

Finding files and folders on your Windows 8 system is easy, and you'll learn how, whether you're looking for files stored on your hard drive or on an external drive. You'll also see how to create basic text documents using WordPad and discover how to organize, manage, and edit photos in Windows 8. Finally, you'll gain an

understanding of how to protect your files, update Windows 8, and access the Internet with Windows 8's new Internet Explorer browser.

By the time you finish this course, you'll be ready to have more fun with Windows 8 and be more productive in your work.

Windows 10

· Windows 10 will be our greatest platform ever for organizations and their employees. There are several reasons that business customers in particular should take notice of Windows 10. It's not just more familiar from a user experience standpoint. We have built so much of what businesses need right into the core of this product - including enterprise-grade security, identity and information protection features, reducing complexity and providing a better experience for the modern needs of business. We've simplified management and deployment to help lower costs, including in-place upgrades from Windows 7 or 8 that are focused on making device wipe-and-reload scenarios obsolete. We're also providing businesses with more choice in how quickly they adopt the latest innovations, and are delivering continued improvements. There's virtually no learning curve required with Windows 10. For mouse and keyboard users, the Windows 10 user experience begins at the familiar desktop. The Start menu experience of Windows 7 has been expanded, providing one-click access to the functions and files that people use most. Windows 10 enhances existing productivity features like Snap. We also bridged the gap between the touchoptimized tablet experience and the mouse and keyboard experience by allowing

Various version of Windows

• Windows desktop fundamental, Desktop, Taskbar, Icons, My computer, My Document, Recycle bin, Folder

seamlessly co-existing in the desktop space alongside desktop apps.

modern apps to run in a window on the desktop - resulting in modern apps

MS Office (Word, Excel, Power Point, Access)

Office package

• Word processor Software , Spreadsheet software , Presentation software , Database Management software

MS Word

• Introduction to Ms Office , Introduction to Ms Word , How to Start , Components of Ms Word , File Menu , Edit Menu , View Menu , Insert Menu , Format Menu , Tools Menu , Table Menu , Window Menu , Help Menu

MS Excel

• Introduction to MsExcel , Calculations , Formula , Functions , Insert Row/Columns , Create Chart , Format Sheet

Tools Menu

• Goal Seek, Scenario, Auditing

Data Menu

• Sort, Filter, Advance Filter, Sub total, Forms, Validations, Table, Consolidate, Pivot table, Window, Help

Ms PowerPoint

• Introduction, Insert New Slide, Format Slide, Slide Show

MS Access

• Introduction, Different Between DBMS /RDBMS, Hierarchy, Database File, How to Start work, Create database using wizard, Create blank Database

Data base object

• Table , Primary key , Manipulate data , Field properties , Relationships , Forms , Sub forms , Queries , Operators , Calculations , Update Query , Reports , Macro , Import data

Programming in "C" Language

Introduction to programming concept

 Types of programming language , Low level language , High level language , Types of language processor , Header file

Structure of programming language

Program structure, Comment, Define columns & Rows

Data type in C

• Introduction to data type, Variables, Input statement

Operators and expression

• Arithmetic operators, Increment and Decrement operator, Relational operator, Logical operator, And operator, Or operator, Not operator, Conditional operator

Decision control structure

• Introduction to Decision Making statement, The switch statement

loop control structure

• Introduction, For loop, While loop, Do while loop, Loop termination

Arrays

• Introduction to arrays

Function

• Introduction to function, Types of function

Structure

• What is Structures, Structure in C, The dot operator, Arrays of Structure

Semester-II

Oracle/SQL

 Oracle Product details, Different data base model, RDBMS components –Kernel, Data dictionary, client/server computing and oracle, Overview of oracle architecture –oracle files , system and user process , Oracle memory , system data base object , protecting data. Oracle data type , working with tables , data Constraints , column level & table level constraints , defining different constraints on the table defining integrity constraints in the ALTER TABLE command , Select Command , logical operator , Range Searching , Pattern Matching , Oracle Function , Grouping data from table in SQL , Manipulation Data in SQL Joining Multiple Tables(Equi joins) , Joining a Table to self (Self joins) , Sub queries Union , intersect & Minus clause , creating view Renaming the column of a view , granting permissions –updating , Selection , Destroying view.

Object Oriented Programming with C++ / Core Java Introduction to programming concept

• Types of programming language, Low level language, High level language, Types of language processor, Header file

Structure of programming language

• Program structure, Comment, Define columns & Rows

Data type in C++

• Introduction to data type, Variables, Input statement

Operators and expression

• Arithmetic operators, Increment and Decrement operator, Relational operator, Logical operator, And operator, Or operator, Not operator, Conditional operator

Decision control structure

• Introduction to Decision Making statement, The switch statement

loop control structure

• Introduction, For loop, While loop, Do while loop, Loop termination

Arrays

• Introduction to arrays, Function, Introduction to function, Types of function

Structure

• What is Structures, Structure in c++

Introduction to Object Oriented Programming

• Object oriented Programming, concept, advantage, usage, c++ environment, :program development environment ,the language and the c++ language standards., introduction to various c++ compiler, c++ standard libraries, prototype os main function ,data types ,Creating and compiling ,c++ programs using IDE and thought command line ,IDE feature for compiling ,debugging ,tracing, and testing the c++ program in turbo c++/Borland c++/Microsoft vc++/GNU c++ compiler. Classes and objects :classes structure and classes, union and classes ,Friend function ,Friend classes ,Inline function ,Scope resolution operator, Static class members Static data members function ,passing object to function, Returning objects. object assignment. Types def

Arrays

• Pointer reference & the Dynamic Allocation operator: Arrays of object, pointer to object, Types checking c++ pointers, The this pointer, pointer to derived types, pointer to class members, References, reference parameter, passing references to object, return references Independent reference, C++ dynamic allocation operator initializing allocated memory, Allocating arrays, allocating objects, constructor and destructor: Introduction constructor, parameterized constructor, multiple constructor in a class, constructor with default argument, copy constructor, copy constructor, Default argument, destructor.

Operator overloading

• function & operator overloading: function overloading, overloading constructor function finding the address of an overloading function, operator overloading: creating a member operator function, Creating prefix and postfix form of the increment & decrement operator, overloading the shorthand operation (i.e. +=,-=etc), operator overloading restrictions, operator overloading using friend function, overloading loading Some special operators, overloading [], (), -, comma operator, overloading

Inheritance

• Base class access control , protected member , Protected base class Inheritance , Inheritance multiple base class , constructors , destructors & Inheritance , when constructor & destructor function are expected , Passing parameter to base class constructors , grating access , Virtual functions & Polymorphism : virtual function , pure virtual function , early Vs , late binding.

The c++ input /output system basic

• C++ stream, the basic stream classes: C++ Predefined stream

formatted I/o

• formatting using the ios member , setting the format flags , clearing format flags , an overloaded form of self () , Examining the formatted flags , setting all flags , using width ()precision () and fill() , using manipulators to format i/o , creating your own manipulators.

CORE JAVA

Introduction of Java

• What is Java?, How to Get Java, A First Java Program, Compiling and Interpreting Applications, The JDK Directory Structure

Data types and Variables

• Primitive Data types ,Declarations , Variable Names , Numeric Literals , Character Literals , String , String Literals , Arrays , Non-Primitive Data types ,The Dot Operator

Operators and Expressions

• Expressions Assignment Operator , Arithmetic Operators Relational Operators Logical Operators Increment and Decrement Operators Operate -Assign operators (+ = , etc.) The Conditional Operator Operator Precedence Implicit Type Conversions The Cast Operator

Control Flow Statements

• Statements, Conditional (if) Statements, Data types and Variables 3, Adding an else if, Conditional (switch) Statements, while and do-while Loops, for Loops, A for Loop Diagram, Enhanced for Loop, The continue Statement, The break Statement

Methods

Methods , Calling Methods , Defining Methods , Method Parameters , Scope , Method Parameters

Object-Oriented Programming

• Introduction to Object-Oriented Programming, Classes and Objects, Fields and Methods, Encapsulation, Access Control, Inheritance, Polymorphism

Objects and Classes

• Defining a Class, Creating an Object, Instance Data and Class Data, Methods, Constructors, Access Modifiers, Encapsulation

Using Java Objects

• Printing to the Console, StringBuilder and StringBuffer, Methods and Messages toString, Parameter Passing, Comparing and Identifying Objects, Destroying Objects

Inheritance in Java

• Inheritance , Inheritance in Java , Casting , Method Overriding , Polymorphism , Super class

Packages

• The import Statement , Static Imports , Casting , CLASSPATH and Import , Defining Packages , Package Scope

Exception Handling

 Exceptions Overview , Catching Exceptions , The finally Block , Exception Methods , Declaring Exceptions , Defining and Throwing Exceptions , Errors and RuntimeExceptions

Input/Output Streams

• Overview of Streams, Bytes vs. Characters, Converting Byte Streams to Character Streams, File Object, Binary Input and Output, PrintWriter Class, Reading and Writing Objects, Basic and Filtered Streams

Collection Framework

• The Collections Framework , The Set Interface , Set Implementation Classes , The List Interface , List Implementation Classes , The Map Interface , Map Implementation Classes

Inner Classes

• Inner Classes , Member Classes , Local Classes , Anonymous Classes , Instance Initializers , Static Nested Classes

Introduction to Threads

 Non-Threaded Applications , Threaded Applications , Creating Threads , Thread States , Runnable Threads , Coordinating Threads , Interrupting Threads , Runnable Interface , Thread Groups

Interfaces and Abstract Classes

• Separating Interface and Implementation , UML Interfaces and Realization , Defining Interfaces , Implementing and Extending Interfaces , Runnable Threads , Abstract Classes

Serialization

• Object Serialization, Serializable Interface, Serialization API, ObjectInputStream and ObjectOutputStream, The Serialization Engine, readObject and writeObject, Externalizable Interface

Programming in Visual Basic .Net

Introduction to .NET frame work

• Features of VS.NET, Components of .NET Framework, CLR, MSIL, JIT, Assemblies, .NET framework library system, Common type System, What is new in .Net, Shared ID, Types of project, Working with win Forms

Feature of Visual basic .NET

 Components of Visual studio , Toolbox , Solution Explorer , Properties window , Introduction to V.B .NET , Edition of Visual basic

Working with winforms

• Introduction to class library, Properties and methods of forms

Control of VB.NET

• Label, Textbox, Button, Listbox, Combo box control, Scrollbar control, Slider and Trackbar, Link label, Timer control, Numeric Up Down Control, Panel Control, Graphic display, Rich text control, Date time picker, Month calendar Data type in V.B NET, Variables V.B NET, Scope and life of the variable, Arrays in V.B NET, Collection in V.B NET, Message box function, Operators, Relational Operator, Decision control Statement, Event in V.B NET, Loops, Object Collection, Built in function V.B NET, MDI(Multiple document interface, Context Menu, Toolbar Strips, Status Strips, Progress bar, Tab control, Common dialog control, Rich text box, Common Dialog classes, File Handling in V.B NET, Some Advace Controls, Procedure and Modules, Object oriented programming in V.B NETBasic concept of object oriented programming, Data Abstraction and encapsulation, Polymorphism, Benefits of OOPS, Object class and methods V.B .NET , Inheritance in VB.net , Overloading ConceptOperator and function, Constructor in V.B. NETOLE(Object Linking Embedding), Win32 API Application COM(Component object Model), User control, Database Programming in V.B NET, ADO.NET, Different between ADO and ADO.NET, ADO.NET Architecture, Application connection to the database The Data base provider, Data sources, Data rider and data view object, Display data into grid control, Data Adapter Object, Accessing data using Server Explorer, .NET Data provider, Method of command object, Data bound Control, Crystal Report

Structured System Analysis & Design

System Concept

• Definition, characteristics, elements of System, Physical and abstract System, Open and closed systemUsers requirements an analysis, fact finding process and techniques, System Performance constraints and identification of systems, Tools of structured Analysis, logical and physical model, context diagram, data dictionary data diagram,

form driven methodology , pseudo codes , flow charts , system flow charts , run flow charts , input/output and form design , menu screen design , layout consideration

Organization of EDP

• Introduction Job responsibility and duties of EDP